

I. Advancing Earth Science through Best Practices in Open Source Software: CIIG

II. Software Attribution for Geoscience Applications in CIIG

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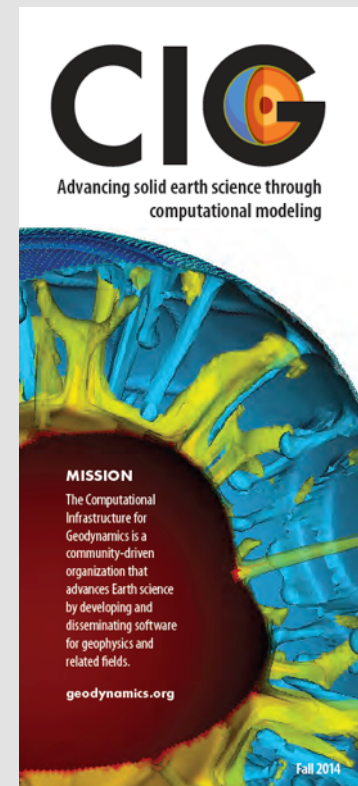
UCDAVIS
UNIVERSITY OF CALIFORNIA

ABOUT CIG

The Computational Infrastructure for Geodynamics is a community-driven organization that advances Earth science by **developing and disseminating software** for geophysics and related fields.

Primary Scientific domains:

- Geodynamo
- Mantle convection
- Seismology
- Short and long term deformation of crust & lithosphere
- Computational science
- Fluid migration/multiphysics



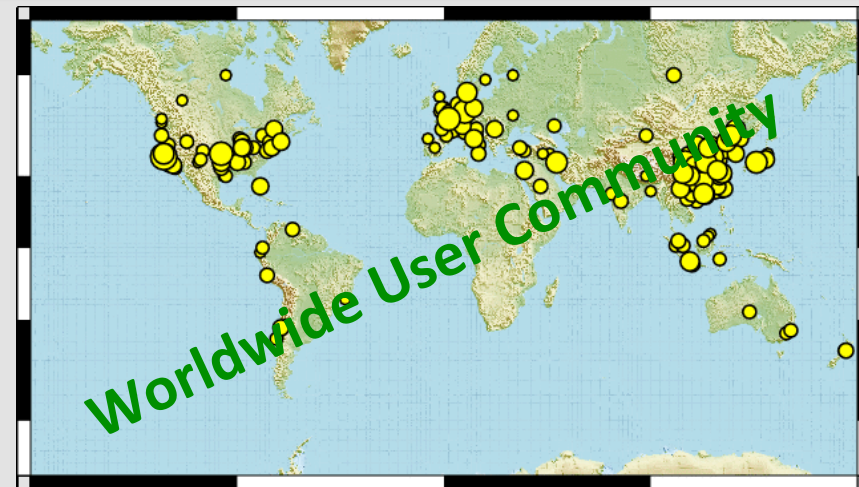
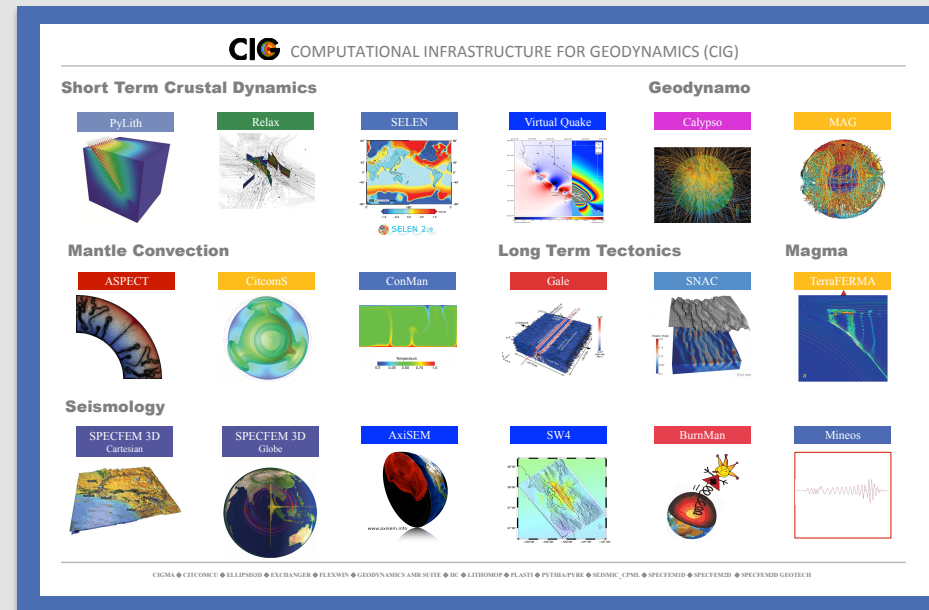
COMMUNITY SOFTWARE

Domain relevant open source software contributed and developed by CIG and independent researchers.

- Domain scientists in collaboration with computational scientists

Maintained and developed by:

- Community - at-large
- Developer(s) – “hero” or small team
- Developers – large team



Software Best Practices: Goals

- **Usability**
Software is effective and is designed to promote ease-of-use.
- **Sustainability**
Code can be improved and adapted to a changed environment; resilient.
- **Reproducibility**
Scientific method built on reproducible and reliable results.



SBP: Supporting Community

Communications

- Mailing lists (8)
- Wikis

Training & Community building

We coordinate and collaborate with other organizations to provide:

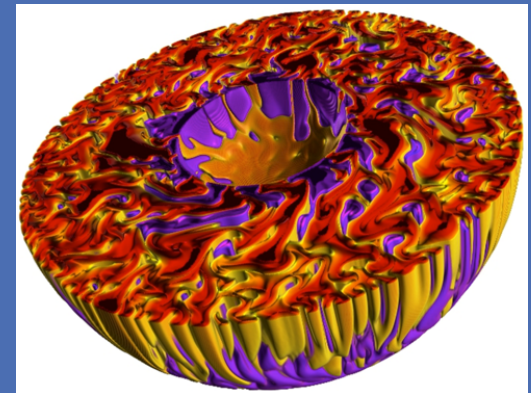
- Workshops
- Hackathons
- Tutorials
- Webinars

We target early career researchers.

Facilitating access to high performance computing

- Allocation on XSEDE for testing
- Coordinate code performance & accuracy benchmarks

2015 ASPECT Hackathon



CIG has invested in the development of *Rayleigh* a massively parallel spherical harmonic code. Running on ALCF Mira 5th fastest.

SBP: CIG Standards

ALL

IDEAL

	Minimum	Standard	Target
Licensing	Open source	Same as Minimum.	Same as Minimum.
Version Control	All source in version control. <i>git</i>	Differentiation between maintenance and new development.	(a) New features added in separate branches. (b) Stable development branches for rapid release of new features.
Coding		(a) User-friendly specification of parameters at run time. (b) Development plan, updated annually. (c) Comments in code with purpose of each function. (d) Users can add features or alternative implementations without modifying main branch. (e) User errors generate message that helps user correct the problem.	Standard + (a) Functionality implemented as a library rather than an application. (b) Output of provenance information. (c) Parallel access to inputs/outputs. (d) Checkpointing.
Portability, configuration and building	(a) Codes builds on Unix-like machines with free tools. (b) Portable build system.	Minimum + (a) Dependency checking. (b) Automation and portability of configuration and building. (c) Each simulation outputs all configuration and build options for reproducibility.	Standard + (a) Selection of compilers, optimization, build flags during configuration without modifying files under version control. (b) Multiple builds using same source. (c) Allows installation to a central location.
Testing	(a) Code includes tests that verify it runs properly. (b) Results of accuracy and/or performance benchmarks (if established by the community).	Code includes pass/fail tests that verify it runs properly.	(a) Pass/fail unit testing for verification at a fine grain level. (b) Method of Manufactured Solutions for verification at a coarse grain level.
Documentation	(a) Instructions for installation. (b) Description of all parameters. (c) Explanation of physics the code simulates. (d) Cookbook examples with input files. (e) Citable publication.	(a) Description of workflow for research use. (b) Description of how to extend code in anticipated ways.	Standard + (a) Guidelines on parameter scales/combinations for which code is designed/tested. (b) FAQs or knowledge base.
User workflow		(a) Changing simulation parameters does not require rebuilding. (b) User-specified directories and filenames for input/output. (c) Use of standard binary formats. (d) Citation for code version.	Standard + Reproducibility via archiving of workflow.

Write good code!

Can I build it?

Does it run?

Can I use it?

But is it easy?



Why?

- Provide credit and recognition to developers
- Aid in discoverability, reuse, and reproducibility

Are we following our own Best Practices?

“citable paper”

Science Paper (15)

Paper on the Code (4)

User Manual (3)

Website (1)

Additional Attribution (9)



14 with no citation information:

Archived/legacy (7), variants (3), other (3), missing (1)

CIG Citation Statistics

Sample: 5 years of self-reported or “searchable” publications (journals, conference proceedings, thesis): 308

Total Code Mentions: 500

Version: 13% (65)

URL: 21% (104)

Licensing: <1% (4)

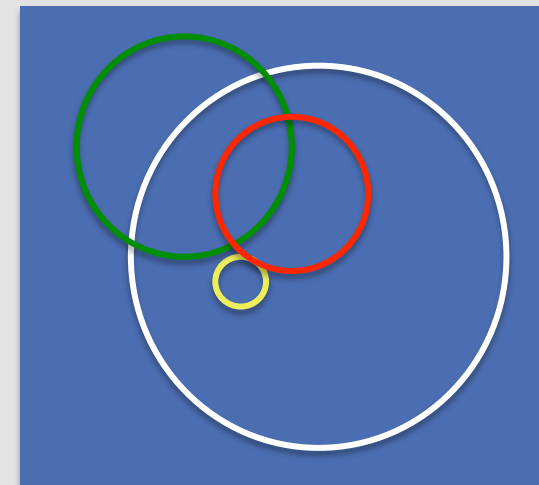
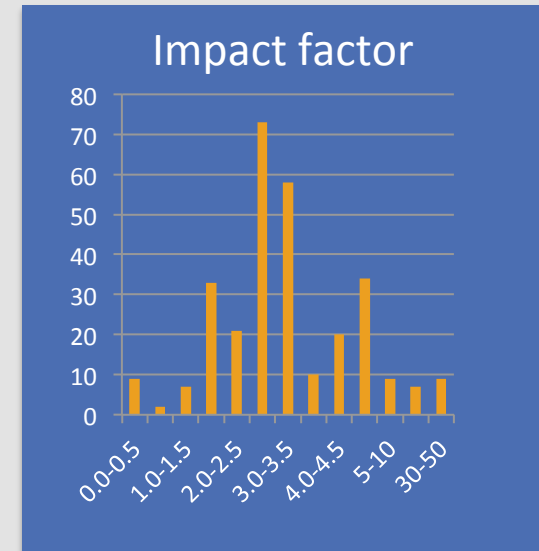
Includes non-CIG codes both commercial and open source.

CIG ONLY codes

Mentions Code Name: 83% (257)

Citation: 75% (206)

Acknowledge CIG: 19% (58)



SBP: Ideal Citation ?

TEXT

We use *PyLith 2.1.0 for linux* (*PyLith, 2015; Aagard and Williams, 2013; Aagaard et al., 2015*) published under the open source *MIT* license freely available through *the Computational Infrastructure for Geodynamics* (*geodynamics.org*).

ACKNOWLEDGEMENTS

We thank *the Computational Infrastructure for Geodynamics* (*geodynamics.org*) which is funded by the *National Science Foundation under award NSF-094946*.

IN REFERENCE

PyLith. Computer software. *geodynamics.org*. Vers. 2.1.0. Computational Infrastructure for Geodynamics, 15 Feb. 19. Web. 01 July 2015. <*geodynamics.org*>. DOI



Questions:

What is citable?

Who should be cited?

What is a persistent archive?



1. Website **Easy**

Standardized language
accessible from landing
page.

2. Software **Not too difficult**

Plug in to generate citations
at runtime

Future Questions:

Transitive credit

Promote reproducibility

Others?

3. Other **Needs work**

Archiving, discoverability, workflows, etc.



The screenshot shows the CIG (Computational Infrastructure for Geodynamics) website. The header includes the CIG logo and navigation links: Home, About, Working Groups, Software, Developers, Projects, Events, and News & Publications. The main content area is titled 'PyLith' and describes it as a finite-element code for dynamic and quasistatic simulations of crustal deformation. It lists features, release notes, and provides links to the user manual and bug reports. The user manual is titled 'PyLith User Manual version 2.1.0' and includes a 3D visualization of a fault system. The release notes section lists several bug fixes and improvements, such as station names for output points, progress monitoring, and fixes for Drucker-Prager plasticity. The current release section provides download links for Darwin, Linux, and Mac OS X.



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The screenshot shows the CIG website homepage. At the top is the CIG logo and navigation menu (Home, About, Working Groups, Software, Developers, Projects, Events, News & Publications). The main content area features a large image of a 3D seismic wavefield visualization with the caption "SPECFEM - earthquake wavefield viewed from the Earth's interior". Below this is a "RESEARCH HIGHLIGHT" section titled "Thermo-mechanically coupled subduction modeling with ASPECT", which includes a text description of the research and a corresponding 3D visualization of a subducting plate. To the right of the main content are several sidebar sections: "Impressions and Stats from the ASPECT Hackathon", "DOWNLOAD NOW" (listing ASPECT, CitcomS, PyLith, and SPECFEM3D), "NEWS" (with links to strategic plans and newsletters), "Take the SURVEY", and "WORKSHOPS" (listing upcoming events like ACES and PyLith tutorials).

